

# ACADEMY OF FINE ARTS AND DESIGN

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**Information centres:** Erjavčeva c. 23 for Painting, Sculpture, and Conservation and Restoration of Works of Art;  
Dolenjska c. 83 for Design.

The Academy of Fine Arts and Design (ALUO) offers the following undergraduate study programmes: Industrial Design and Applied Arts; Sculpture; Conservation and Restoration of Works of Art; Visual Communication Design; and Painting.

## UNDERGRADUATE STUDY PROGRAMMES

### **INDUSTRIAL DESIGN AND APPLIED ARTS**

#### **SCULPTURE**

#### **CONSERVATION AND RESTORATION OF WORKS OF ART**

#### **VISUAL COMMUNICATION DESIGN**

#### **PAINTING**

#### Duration

Each study programme lasts 3 years and comprises 180 ECTS points.

#### Courses

##### **Industrial Design and Applied Arts**

- Industrial Design
- Applied Arts (glass and ceramic design)

*Candidates must indicate the desired course in their application.*

##### **Sculpture**

The programme is uniform and has no courses.

##### Conservation and Restoration of Works of Art

The programme is uniform and has no courses.

##### Visual Communication Design

- Illustration
- Photography
- Graphic Design

*Candidates must indicate the desired course in their application.*

##### **Painting**

- Painting
- Video, Animation and New Media

*Candidates must indicate the desired course in their application.*

#### Entry Requirements

The above undergraduate programmes are open to candidates who have:

- a) passed the general *matura*,
- b) passed a vocational *matura* in any secondary-school programme and an exam in one of the following *matura* subjects: Art History, Art Theory, History, Philosophy, Psychology or Sociology; the selected subject must not be one of the subjects included in the candidate's vocational *matura*;
- c) completed any 4-year secondary-school programme prior to 1 June 1995.

*All candidates must also pass the talent assessment exam.*

#### In cases of limited admission,

candidates referred to in points a) and c) are selected based on:

- their success in the talent assessment exam

90% of the score,

– their success in the general *matura* or other final examination

5% of the score,

– their overall success in the last two years of secondary school

5% of the score;

candidates referred to in point b) are selected based on:

- their success in the talent assessment exam 90% of the score,
- their success in the vocational *matura* examination 4% of the score,
- their overall success in the last two years of secondary school 3% of the score,
- their success in the general *matura* subject 3% of the score.

In exceptional cases, students who do not meet the requirements for admission referred to in points a), b), and c) may still be admitted to their study programmes if they are extraordinarily artistically gifted.

### Talent Assessment Exam

The talent assessment exam is conducted in two parts.

**Part one:** Candidates must submit their portfolio **on 11 June 2026, between 8 a.m. and 4 p.m.** Candidates applying to several courses must submit a separate portfolio for each course. The portfolio must indicate the candidate's first and last name and the relevant study programme/course. The second part of the talent assessment exam may only be taken by those candidates whose portfolios receive a positive assessment. Candidates submit their portfolio(s) at the ALUO headquarters: Erjavčeva 23, Ljubljana. Portfolios for the Video, Animation and New Media course must be submitted electronically (on the ALUO website).

Portfolios for specific programmes/courses must include the following.

#### – Industrial Design and Applied Arts

- **Industrial Design course:** No portfolio is required.
- **Applied Arts course:** presentation of 3D products, such as: projects, plans, visualisations and photographs or product analyses; works of art made of ceramic, glass or other materials, works related to applied arts and sculpture, jewellery or fashion design, interior, exterior and set design; paintings, printmaking works and photographs, a total of 20 works; it is essential that the selection of works in the portfolio demonstrates the candidate's interest in the desired field of study.
- **Sculpture:** a minimum of 5 original works or presentations, representations of original works (photographs, prints, etc.) showing various sculptural practices (sculptures in the traditional sense: portrait, figure or abstract form or spatial composition, installation, intervention in domestic or public space or hybrid practices, body art, performance), and 10 drawings or their representations if the original drawings cannot be included in the portfolio (due to a large format or medium, such as graffiti, etc.); together with the drawings, it is also possible to submit project drawings showing the project design or artistic process, etc.).
- **Conservation and Restoration of Works of Art:** a minimum of 10 freehand drawings, of which at least 8 are of a head or a figure; one or more photographs of a sculpture and a minimum of one painting in colour that demonstrates the candidate's artistic interest.
- **Visual Communication Design:** Candidates applying to several courses must submit a separate portfolio for each course. One portfolio must contain original works, while other portfolios may contain copies of these originals. The following contents will be assessed:  
a minimum of 10 figure drawings in the format of 50 x 70 cm and a minimum of 10 works from the visual communication design field to which the candidate is applying, demonstrating their artistic/design interest. Paintings or printmaking works, photographs, graphic design products, illustrations, comics, sketches, posters, etc. are submitted in physical form, while videos, interactive design works and animations can be submitted on a data storage device or online via a link.
- **Painting**
  - **Painting course:** 20 to 30 works that demonstrate the candidate's artistic interest, such as drawings, paintings, printmaking works, videos, films, photographs, intermedia works and concepts.

- ***Video, Animation and New Media course:*** up to 30 works that demonstrate the candidate's artistic interest: own visual and media art, such as drawings, objects, films, photographs, comics, videos, 2D and 3D animation, and conceptual projects. Candidates submit all works electronically (on the website) by the specified date and time. **Only candidates whose portfolios receive a positive assessment may take the second part of the talent assessment exam.**

The second part of the exam will take place at the Academy between 29 June and 2 July 2026, more specifically: for Painting (Painting course) and Sculpture 29 June–2 July 2026; for Painting (Video, Animation and New Media course) 29 June–1 July 2026; for Visual Communication Design 29 June–2 July 2026; for Industrial Design and Applied Arts (Industrial Design course) 29 June–1 July 2026, Industrial Design and Applied Arts (Applied Arts course) 29–30 June 2026; and for Conservation and Restoration of Works of Art 29 June–1 July 2026.

The talent assessment exam will comprise the following.

- **Industrial Design and Applied Arts:**
  - ***Industrial Design course:*** making a 3D composition, designing a structure using different materials, finding and defending an innovative solution to a known problem, making a life drawing, and taking part in an interview;
  - ***Applied Arts course:*** clay modelling, making a life drawing, and taking part in an interview;
- **Sculpture:** head modelling from observation of a live model, making a spatial composition, making a life drawing and taking part in an interview;
- **Conservation and Restoration of Fine Arts:** drawing a clothed figure in space, making a clay relief of a head using a plaster model, making a copy of the model, taking a colour test and a written test;
- **Visual Communication Design:**
  - ***Illustration course:*** completing a questionnaire about interests and preferences, visualising a concept, making a life drawing, taking part in an interview, and performing two out of the following three tasks selected by higher education teachers: illustration based on a literary work, animated cartoon, still life painting;
  - ***Photography course:*** completing a questionnaire about interests and preferences, visualising a concept, making a life drawing, taking part in an interview, and performing two out of the following three tasks selected by higher education teachers: portrait photography, conceptual photography, documentary photography;
  - ***Graphic Design course:*** completing a questionnaire about interests and preferences, visualising a concept, making a life drawing, taking part in an interview, designing a logomark and/or logotype, composition and hierarchy of elements;
- **Painting:**
  - ***Painting course:*** completing a questionnaire about interests and preferences, drawing a head from observation of a live model, drawing a dressed figure in space, taking part in an interview;
  - ***Video, Animation and New Media course:*** completing a questionnaire on general and artistic knowledge, developing an idea on a selected topic, visualising the idea and putting it into effect, taking part in an interview.

At the exam, candidates may use their own equipment, such as photo and video cameras.

If there are still places available in individual study programmes after the selection process in the first application period has been completed, another round of talent assessment tests will be held for **the second application period on 8 and 9 September 2026.**

The second round of talent assessment exams will be held only for programmes/courses where there are places available in the second application period.

A passed talent assessment exam **is only valid in the current year.**

For candidates who already took the talent assessment exam in the first application period and were not admitted: if they reapply to the same study programme in the same year (second application period), **they may retake the talent assessment exam** to improve their score. Candidates who wish to retake the talent examination exam must **notify the competent student office in writing by the application deadline.** If a talent assessment exam is retaken, the higher score applies.

## Places available

	Full-time	Part-time
Industrial Design and Applied Arts – university programme		
– Industrial Design	21	–
– Applied Arts	7	–
Sculpture – university programme	6	–
Conservation and Restoration of Works of Art – university programme	6	–
Visual Communication Design – university programme		
– Illustration	7	–
– Photography	7	–
– Graphic Design	10	–
Painting – university programme		
– Painting	14	–
– Video, Animation and New Media	7	–

In Sculpture and Industrial Design and Applied Arts (Applied Arts course), full-time studies will be conducted only if a minimum of 4 candidates are enrolled. For other study programmes/courses, the minimum is 5 candidates.

## ***APPLICATION FOR ENROLMENT IN THE NEXT YEAR (UNDER THE CONDITIONS FOR TRANSFER BETWEEN PROGRAMMES)***

Application deadlines are set out in point “1.3. Application for enrolment in the next year (under the conditions for transfer between programmes)”, and the application procedure is set out in point “3. How to apply” of the Common Provisions of the Call.

More detailed information can be found on [the academy’s website](#).